

Trivia Challenge

Learning Context: In an effort to engage and challenge students, try employing trivia challenge questions. These questions can be used as advance organizers or they can simply help to model digitally transactive thinking. I will often use one of the following three types of questions during a class to spark interest and motivation around a concept or a method of learning.

Gap Fill Trivia: Give students part of a saying, colloquialism, idiom or fact and let them fill in the blanks.

They say the “Curiosity killed _____, but _____.”

Fact or Fiction?

A long time ago in Japan, priest set a kimono on fire because it was full of bad luck. As a result, the flames spread until over 10,000 buildings were destroyed and 100,000 people died. Fact? Fiction? Not Sure? Why?

Show Me What You Know!

What do English Speakers use almost everyday that we can thank Thomas Edison for? (Be sure to find a picture of Edison in addition to your answer)

Extension:

If you are looking for a way to gamify and extend learning beyond the classroom, you can share the following two websites with your students: <http://sporcle.com> & <http://www.etymonline.com> The first site, Sporcle, is a trivia game website with more than 300,000 free trivia games played nearly a trillion times. The second site is the Online Etymology Dictionary where you can find information about our words meant and how they sounded 600 or 2,000 years ago.

